Isle of Man Relationships and Sex Education (RSE) Framework

YEAR 4 – BLOCK 3

Theme	Learning Intentions	Outcomes	Resources
Social Media	Children see the internet as a positive place that is fun and helps them learn.	I can discuss what I do online.	<u>RSHP: Where Do We Go</u> Online? (activity plan)
	Children reflect on their online behaviours.	I understand that my online activity requires me to have strategies for safe use.	<u>RSHP: Where Do We Go</u> <u>Online? (slides)</u>
	Children identify potential or actual abusive behaviour in online environments. Children learn help-seeking behaviours.	I can identify an adult/adults I trust and who can help when I have a worry.	<u>RSHP: Where Do We Go</u> Online? (prop)
Computer Games	Children learn how to become safer in their computer gaming habits and how to manage risk in different situations.	I can understand why some games are not appropriate for children to play.	
		l can develop my own ideas and thoughts about computer games and gaming habits.	Healthy Schools: Gaming -
		I can identify some possible responses to pressure relating to computer games.	<u>Media Violence</u>

Emergencies and Calling For Help	Children learn what to do in an emergency situation and how to call the emergency services for help.	I understand it is important to ensure the safety of myself and others when faced with an emergency situation. I know how to assist in an emergency by calling for help correctly. I can give the correct information when calling the emergency services for help. I know how to seek medical help if required.	<u>St John Ambulance: Calling</u> <u>For Help</u>
First Aid – Bleeding	Children learn how to administer first aid for bleeding and shock.	I can ensure the safety of themselves and others. I can assess a casualty's condition calmly. I can comfort and reassure a casualty who is bleeding. I know how to seek medical help if required.	<u>St John Ambulance: Bleeding</u> <u>First Aid</u>